

game data

name

form

size

mecha modifier

[project]

series

anime level

anime realm

GR

mecha sheet

attributes

level

Power

Maneuverability

Armor

Capacity

cockpit

cockpit options

sensors

location

range

SP

RF

armament

damage

range

ammo

rate of fire

SP

RF

size

options

gimmicks

range

duration

type

pp

range

duration

type

pp

movement

MR

Land

Sea

Air

movement options

combat

action total

defense total

Mecha Piloting

Mecha Fighting

notes

action stats

total

Turns Per Round

total

Resistance Factor

Structure Points

Structure Points lost

total

Pool Points

Pool Points spent

total

Luck Score