

### minion data

minion name					master				
Defense Bot (Personal Floating Weapon Platform)					Sci-fi Ninja				
Attributes (All)		level	weapon/damage	range	size	Combat Skills (All)		level	
		5	Laser (7)	35 yds.	2			5	
skills		level				action total		defense total	
			Brawl (5)	—	—	5		12	
gimmick name		range	duration	type	pp	notes			
Unite (Barrier)*		50 yds.	1 scene	S	3	* Requires 5 defense bots within 10 feet to activate.			
Upgrade Minions (+2)		—	perm.	A	0				

### Minion Sheet

total

Resistance Factor —

Health Points —

Health Points lost

total

Pool Points AL x 5

Pool Points spent

total

Movement Rate 5

Normal Move (yards) 15 yds.

Max. Move (yards) 30 yds.

### minion data

minion name					master				
Spirit Totem (Lackey Wolf Spirit)					Aboriginal Hero				
Attributes (All)		level	weapon/damage	range	size	Combat Skills (All)		level	
		4	Bite (6)	—	—			4	
skills		level				action total		defense total	
Stealth		4	Brawl (4)	—	—	4		11	
Survival		4				notes			
gimmick name		range	duration	type	pp	<p>• PC has Sory Minions and can see and hear everything that his totem sees and hears.</p> <p>Special permission granted by the Narrator for the totem to have 8 GP worth of gimmicks. PC donated the extra 1 GP.</p>			
Lifelink		NA	perm.	A	1				
Natural Weapons (+2)		—	perm.	A	0				
Upgrade Minions (+1)		—	perm.	A	0				

### Minion Sheet

total

Resistance Factor —

Health Points —

Health Points lost

total

Pool Points AL x 5

Pool Points spent

total

Movement Rate 4

Normal Move (yards) 13 yds.

Max. Move (yards) 25 yds.

### minion data

minion name					master				
Clone Troops (NPC Minion Clone Army)					Space Opera Emperor				
Attributes (All)		level	weapon/damage	range	size	Combat Skills (All)		level	
		3	Blaster (8)	40 yds.	2			3	
skills		level				action total		defense total	
Stealth		3	Dagger (4)	—	1	3		10	
Survival		3	Brawl (3)	—	—	notes			
gimmick name		range	duration	type	pp	<p>• NPC hordes designed to hinder the space knights' heroic quest to save the galaxy from the evil space emperor.</p>			
Dogpile		—	perm.	A	0				
Lookalike		—	perm.	A	0				
Zealotry		—	perm.	A	0				

### Minion Sheet

total

Resistance Factor —

Health Points —

Health Points lost

total

Pool Points AL x 5

Pool Points spent

total

Movement Rate 3

Normal Move (yards) 10 yds.

Max. Move (yards) 20 yds.